



## Group key agreement with local connectivity in multicloud environment

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**Abstract:** Gradually more and more organization is opting for outsourcing data to isolated cloud service providers (CSPs). For secure sharing, verifiable Enhanced multi copy Identity Based Encryption (E-IBE) scheme is proposed. Main problem in multicloud while provable dynamic data possession, there is no centralized initialization for users. In cloud computing system, group key agreement problem where a user is only conscious of neighbors while the connectivity graph is random. A group key agreement with these features is very fitting for social activities. In setting of multicloud environment, construct two capable protocols with passive security. Obtain lower bounds on the round complexity for this type of protocol, which demonstrates that our constructions are round efficient. Finally, construct an actively secure protocol from a passively secure one.

**Index terms-** Diffie-Hellman, Group key agreement, lower bound, multicloud environment, protocol.

### I. INTRODUCTION

Diffie-Hellman for the two-party case, this topic has been extensively studied in the literature. However, almost all the protocol think a complete connectivity graph: any two users can communicate directly. In the real world, this is not always true. For instance, in communal networks such as Facebook, Skype, Wechat and Google+, a

Outsourcing data to a isolated cloud service provider (CSP) allow organization to store more data on the CSP than on personal computer system. Such outsourcing of data storage space enables organizations to think on innovation and relieves the burden of constant server updates and other computing issues. Moreover, many official users can access the remotely stored data from different geographic locations making it more appropriate for them. Once the data has been outsourced to a remote CSP which may not be responsible, the data owner lose the direct control over their amenable data. This lack of control raises new frightening and challenging tasks related to data privacy and truth protection in cloud computing system.

#### **A.Motivation**

To improve secure sharing between group, just introduce the key management technique in cloud computing system. Key agreement is a mechanism that allows two or more parties to securely share a underground key. Starting from user is only linked with his friends. For a group of users for an example take union section, who hope to establish a session key, it is not necessary that any two of them are friends. But they strength still be connected indirectly through the associate network. Of course, can still regard them as straight connected by regarding the intermediate users

as routers. However, this is quite unusual from a direct connection. First, indirectly connected users may not have the public in order of each other like private key. Second, indirectly connected users may not know the existence of each other. Third, a message between two indirectly connected users travels a longer time.

### **B. Related work**

We propose a map-based demonstrable multi-copy dynamic data possession (E-IBE) scheme. This scheme provides an sufficient guarantee that the CSP stores all copies that are agreed upon in the service contract. Moreover, the scheme ropes outsourcing of lively data, *i.e.*, it supports block-level operations such as block alteration, insertion, deletion, and append. The official users, who have the right to access the owner's file, can seamlessly access the copies conventional from the CSP. We give a thorough comparison of E-IBE with a reference scheme, which one can obtain by extending existing PDP models for dynamic single-copy data. We also report our completion and experiments using Amazon cloud platform. We show the security of our scheme against colluding servers, and discuss a slight alteration of the proposed scheme to identify corrupted copies.

For example, e-Health applications can be imagine by this model where the patients' database that contain large and sensitive information can be stored on the cloud servers. In these types of application, the e-Health organization can be careful as the data owner, and the physician as the authorized users who have the right to access the patients' medical history. Many other realistic applications like financial, scientific, and informative applications can be view in comparable settings.

Key pre-distribution system interactive meeting distribution system can be regard as a non-interactive group key agreement. In this case, the communal key of

a given group is set after the setup. If a group is efficient, then the group key change to the shared key of the new group. The drawback of KPS is that the user key size is combinatorially big in the total number of user. Another problem is that the group key of a given group can not be changed even if it is leak unexpectedly for an example cryptanalysis of ciphertxts bearing this key. The key size problem may be trounce if a computationally locked system is used, while the key leakage problem is not easy. Further, computationally secure KPS is only known for the two-party case and the three-party case. KPS with a group size superior than 3 is still open. A broadcast encryption is a device that allow a sender to send a group key to a selected set of users. This can be regard as a group key accord of one message that is sent by the dispatcher. In a symmetric key based broadcast encryption, authority is fixed by sender. In this case, the user key size is combinatorially lower bounded. In addition, it is secure only next to a incomplete number of users. The key size problem can be waived in a public key broadcast encryption. But one still has to set the entry for the number of bad users. Also the ciphertxt size depends on the amount of users and hence could be big. Further, a central authority is initialized by users, which is not preferred in our setting. Traitor tracing is a special broadcast encryption.

### **C. Contributions**

If connectivity graph is arbitrary, a group key agreement with a local connectivity where a user is only aware of his neighbors. In this problem, there is no central authority to initialize users. Each of them can be initialized independently using PKI. A group key agreement for this setting is very suitable for applications such as a social network. Under construct, two efficient passively secure protocol and also prove lower bounds on the round difficulty which demonstrates that our protocols are round efficient.

#### D. Paper Organization

The paper is organized below. The formal system model of mechanism is given in Section II. The concrete protocol and prototype are presented in Section III. At the end of the paper, the conclusion is given in Section IV.

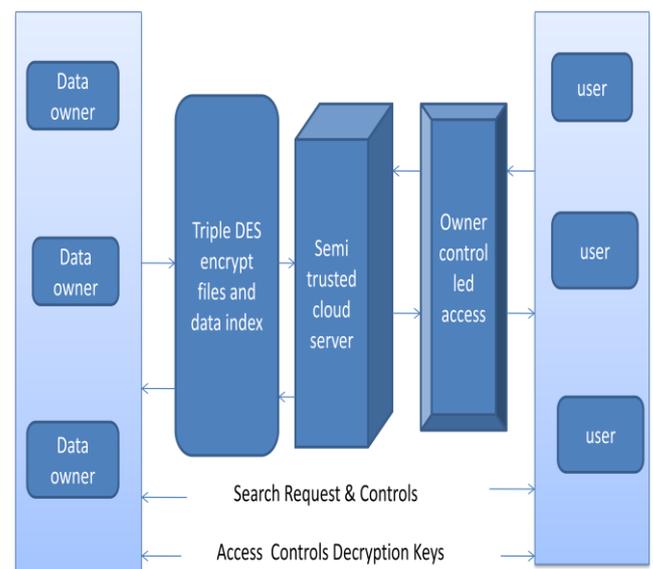
## II. SYSTEM MODEL OF KEY AGREEMENT

In this work, put forward a E-IBE scheme and key agreement allow the information owner to inform and scale the block of file copy outsourced to cloud servers which may be untrusted. Validating such copies of dynamic data require the knowledge of the block versions to ensure that the data blocks in all copies are reliable with the the majority recent modification issued by the possessor. Moreover, the verifier should be aware of the block indices to agreement that the CSP has insert or added the new blocks at the request positions in all copies. To this end, the planned scheme is based on using a little data structure (metadata), which we call a map-version table.

Through presentation analysis and experimental results, we have established that the proposed E-IBE scheme outperforms the TB-PMDDP approach derived from a class of energetic single-copy PDP models. The TB-PMDDP leads to high storage overhead on the remote servers and high computations on both the CSP and the verifier sides. The E-IBE scheme fundamentally reduce the adding time during the challenge-response phase which makes it more practical for request where a great number of verifiers are coupled to the CSP causing a huge calculation skim on the servers. Besides, it has lower storage overhead on the CSP, and thus reduce the fees paid by the cloud clientele. The dynamic block operations of the map-based approach are done with less note cost than that of the tree-based move toward.

Access the cloud for file download. Data owner can share their archive to other the data owner/clients in the cloud. This really reduces computational overhead in the cloud systems.

Communication complexity. For each neighbor, user  $u$  sends two elements in  $Z_p$  in stage one and one ciphertext of an element in  $Z_p$ . Notice that there exists a CCA2 secure cipher [33] that has the similar length as its input. So the communication complexity for user  $u$  has  $3jN$   $j$  elements. So each user in average sends six elements. Round complexity. Recall  $d_{\text{max}}$  is The maximum distance between nodes in  $G$ : The round complexity for stage one is  $d_{\text{max}}$ . The message order in stage two is identical to stage one and hence has  $d_{\text{max}}$  rounds too. Thus, the round complexity is  $2d_{\text{max}}$ : For instance, if  $G$  is a complete binary tree of  $n$  nodes, then  $d_{\text{max}} < 2 \log n$  and hence the round complexity is  $4 \log n$ .



## III. THE PROPOSED KEY MECHANISM

In this section, present two passively secure constructions. assume that at the opening of the protocol, all parties in  $G$  are already notified the key agreement occasion and so they can create the protocol simultaneously. We call it a starting

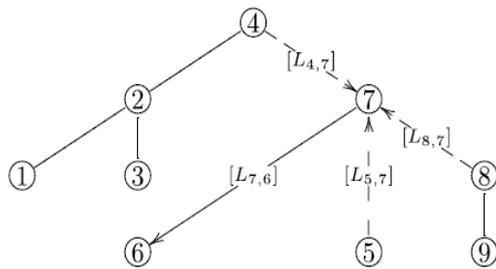
assumption. This supposition is needed only to count the round complexity. It has been implicitly unspecified by many protocols in literature. In our constructions, without this assumption, a user will not start until he receive the first message while the whole protocol starts from an maker. Under this, the passive security of our protocols remains unchanged but the round complexity becomes better. It might be surprising: if a user in our setting is only aware of his neighbors, how can all users be notified of the key accord event before the protocol starts. It remark that the protocols in this section are only passively secure and in the end they need to be made actively secure. In this is done through a two-stage protocol: stage 0 is a preprocessing stage which notifies each party of the key agreement event and stage 1 is a real transformation from a passively secure protocol to an actively secure one, where the starting assumption has been implement in stage-0. We will first present the constructions for a graph  $G$  that is a tree. Then, we will extend them to a general linked graph. The first building can be regarded as a group Diffie-Hellman with a local connectivity. The second assembly essentially is a private coin tossing protocol confined by a Diffie-Hellman key.

In this section, present two passively secure construction. Assume that at the start of the protocol, all parties in  $G$  are already notified the key agreement event and so they can start the protocol simultaneously. Call it a opening assumption. This assumption is needed only to add up the round difficulty. It has been many protocols assumed by unreservedly in the literature. In constructions, without this assumption, a user will not start until he receive the first note while the whole protocol starts from an designer. Under this, the passive safety of our protocols remains unaffected but the round complexity become better. It might be amazing. If a user in our location is only aware of his neighbors, how can all users be notify of the key agreement

event before the protocol starts. It remark that the protocol in this section are only passively secure and eventually they need to be made vigorously secure. This is done through a two-stage protocol: stage 0 is a preprocessing stage which notify each gathering of the key agreement event and stage 1 is a real transformation from a inertly secure protocol to an actively secure one, where the initial assumption has been implement in stage-0.

In comparison, can see that XO-KA is more efficient than DH-KA in all three measures computation, communication and round complexity. However, DH-KA can be regarded as a simplification of the wellknown Diffie-Hellman protocol to the location where a user does not know anything such as the total number of users, the network, beyond his neighbors. As most existing group key agreements in the literature are variant of a certain generalized Diffie-Hellman with a particular connectivity graph, it would be interesting to add DH-KA as a new method into this Diffie-Hellman family with a feature of an arbitrary connectivity graph.

Efficiency. If  $G$  is not a tree, then our previous constructions will be run over  $G_{\text{LocSpan}}$  compute by LocSpan. Hence, the effectiveness cost should take in the cost in LocSpan. In LocSpan, the calculation cost of user  $u$  is constant and his message length is also constant. Compared with DH-KA and XO-KA, they can be unnoticed. In addition, it is easy to verify that LocSpan has a round difficulty of  $d_{\text{DH-KA}}(G)$ : Thus, if  $DH-KA_{\text{LocSpan}}$  and  $XO-KA_{\text{LocSpan}}$  in that order denote the DH-KA and XO-KA with a preprocessing procedure LocSpan, then their computation costs and communication complexities essentially remain unaffected while  $DH-KA_{\text{LocSpan}}$  has a around complexity of  $3d_{\text{DH-KA}}(G)$  and  $XO-KA_{\text{LocSpan}}$  has a round complexity of  $2d_{\text{DH-KA}}(G) + 1$  and stress that this efficiency



In this derive lower bounds on the round complexity of a group key agreement. The lower bounds grasp even when a starting supposition is made: before the protocol starts, each user is aware of the apply for to execute a key agreement. As before, assume that  $d_{\text{GP}}$  is the maximum distance among nodes in a coupled graph  $G$ , where the distance between two nodes is the number of edges in a shortest path linking them. Here show that if users' personal keys are not connected, then the round complexity of a safe group key agreement is lower bounded by  $d_{\text{GP}}=2$  and the round complexity of a contributively secure key agreement is lower bounded by  $d_{\text{GP}}$ : Toward this, introduce an support protocol IndCom

## V. CONCLUSION

In this section, studied a group key agreement difficulty, where a user is only aware of his neighbors while the connectivity graph is arbitrary. In addition, users are initialized wholly independent of each other. A group key agreement in this location is very suitable for applications such as social networks problems. Here constructed two passively secure protocols with contributiveness and proved lower bounds on a round complexity, demonstrating that our protocols are round efficient. Finally, we construct an actively secure protocol from a passively secure one. In our work, did not consider how to update the group key more efficiently than just operation the protocol again, when user memberships are changing. We are not patent how to do this. One can either propose algorithms to our current

protocols or construct a completely new key agreement with these features.

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